



ALEX SILVA

SOFTWARE ENGINEER

CONTACT ME

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TIMELINE (JOBS/STUDIES)

- 2022**
 - Software Engineer II**
 Spotify (Current Role) – Tenerife, Spain (Remote)
 As part of this role I participated in several teams and duties such as Podcasts, Profile, etc. I worked within the client iOS but also helped with Android tasks. Participating on the Rust guild as part of hack projects.
- 2020**
 - Senior iOS Developer**
 Hopin – Tenerife, Spain (Remote)
 As part of this role I started the project with SwiftUI + Combine + SCA + Tuist, being one of the iOS leads facilitating communication, meeting with stakeholders, maintaining the CI platform, developing new features, among other duties.
- 2019**
 - Full Stack Developer (FE, BE, DevOps) – Senior iOS Developer**
 Sedicii – Tenerife, Spain
 As part of this role I created a new SDK for KYC / KYB features, maintained a cryptographic ObjC SDK used for login, developed FE (React) and BE (Node Typescript), helped with devOps duties (AWS + Jenkins), cryptography with Rust, among other tasks with different technologies.
- 2019**
 - Full Stack Developer – Senior iOS Developer**
 Edosoft Factory – Tenerife, Spain
 As part of this role I started 2 green-field apps: one to report issues in any city (Swift 4 + MVVM + UIKit) and another to visualize texts and 3D objects as part of AR (Unity). Also helped the team with FE (AngularJS) tasks.
- 2017**
 - Senior iOS Developer**
 Party Play – Tenerife, Spain
 As part of this role I started a green-field app about shared playlists. This was done using Swift + MVVM + UIKit and Firebase as BE. We were only 2 developers, so I was in charge of both Firebase management/maintenance and the iOS project.
- 2017**
 - UI / UX Engineer – iOS Developer**
 Massive Interactive – Prague, Czech Republic
 As part of this role I strictly developed for iOS platform (Swift 3 and ObjC projects) all of them focused on video streaming for companies such as BBC, Deutsche Telekom, etc.
- 2014**
 - iOS Developer**
 Redegal – Vigo, Spain
 As part of this role I created several apps (ObjC) as solo-developer: e-commerce apps, live streaming apps, newspaper apps, also giving maintainance to already existing e-commerce apps. Being part of the R&D department I was able to influence decisions among the projects.
- 2014**
 - Bachelor Degree Software Engineering**
 University of Vigo
 Ourense, Galicia
- 2013**
 - Junior iOS Developer**
 Ziblec Software – Ourense, Spain
 As part of this role I created an app (ObjC + IB, iOS 5), as a solo-developer, about teaching users on how to correctly practise a Cardiopulmonary resuscitation (CPR). We worked with experts in Physics and medicine to develop it for both iOS and Android.
- 2009**
 - Application Development (2 years)**
 CFP Daniel Castelao
 Vigo, Galicia

ABOUT ME

I'm a software engineer based in Tenerife (Spain), with more than **8 years experience (mainly iOS)**, passionate about mobile development with some **Full Stack** background.

During this time developing for iOS, most of the time I've been working with all kind of multimedia frameworks: MusicKit, AVKit (audio and video). Lately I have built a full app from scratch using **SwiftUI, Combine**, with **Tuist** as project manifest and **Swift Composable Architecture**.

As **Full Stack** I've worked with technologies such as: Rust, Ruby on Rails, Python (Flask, Django), React, AngularJS, Docker, Kubernetes, Jenkins, WebRTC (cordova, iOS native, React) and more.

My hobbies include: photography, hiking, videogames, cooking, music and for sure I love sunny weather.



PERSONAL

Name	Alejandro Silva Fernández
Birthday	21st Oct 1989
Nationality	Spanish
Born	Vigo, Galicia, Spain
Languages	Galician, Spanish, English

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